

FALLSTON CUP TOURNAMENT ROSTER REQUIREMENTS

Additional info regarding the tournament, including rules, updates, accepted teams, schedules, etc. can be found on the tournament website at www.FallstonCup.com

1. TEAM ONLINE CHECK IN, ROSTER REQUIREMENTS, AND ONSITE ROSTER REQUIREMENTS

- A. All teams are required to check-in online prior to tournament play.
 - i. Teams will be required to upload a roster to their GotSoccer account.
 - (1) Questions should be submitted via email to: fallstoncup@gmail.com
- B. All players' jersey numbers shall be unique
- C. No player shall play for more than one team during the tournament
- D. Participation is open to accepted teams meeting the roster limit and player age limit as defined by US Soccer Guidelines and the tournaments' permission to host.
 - i. U8 through U10 will play small sided (7v7) with a maximum roster of twenty (20) players; maximum of 14 players may dress for a game.
 - ii. U11 through U12 will play small-sided (9 v 9) with a maximum roster of twenty (20) players; maximum of 16 players may dress for a game.
 - iii. U13 through U14 will play full-sided (11v11) with a maximum roster of twenty-two (22) players; maximum of 18 players may dress for a game.
 - iv. U15 and older will play full-sided (11v11) with a maximum roster of twenty-five (25) players; maximum of 25 players may dress for a game.

2. TRAVEL/CLUB TEAM ROSTER REQUIREMENTS

- i. What is needed for Travel/Club Team online check-in:
 - (1) A copy of your state approved roster. This tournament is open to all US Soccer Federation (USSF) affiliates.
 - (2) Age groups are determined using birth year age rules.
 - (3) Guest Players
 - (a) Any guest player(s) must appear on the roster either added electronically or hand written
 - (b) A maximum of two (2) guest players will be allowed during the tournament.
 - (c) All guest players are required to have the same information included on the roster as the 'original' team members.
 - (d) Include the proof of age for guest players with your online upload. This may be a player pass or birth certificate
- ii. What is needed for Travel/Club Teams onsite during the tournament:
 - (1) All teams will be required to have the approved roster and player passes onsite and must include the guest players' names on the roster as stated above
 - (2) Proof of age for guest players as listed above

3. REC/ALL-STAR TEAM ROSTER REQUIREMENTS

- i. What is needed for Rec/All Star Team online check in:
 - (1) For Rec/All Star teams ONLY, age groups are determined using age as of August 1.
 - (2) No player rostered on a travel/club team for the current season shall play on an All Star/Rec team
 - (3) All Star/Rec teams will be required to submit typed roster
 - (a) Required information:
 - (i) List all non-players names and a contact number who will be on the bench side of the match
 - (ii) Player name, birthday, ~~jersey number~~ (eliminated 11/9/21), parent name, parent contact
- ii. What is needed for Rec/All-Star teams onsite during tournament:
 - (1) A copy of the uploaded roster
 - (2) Copies of proof of age for all players in the form of a birth certificate